

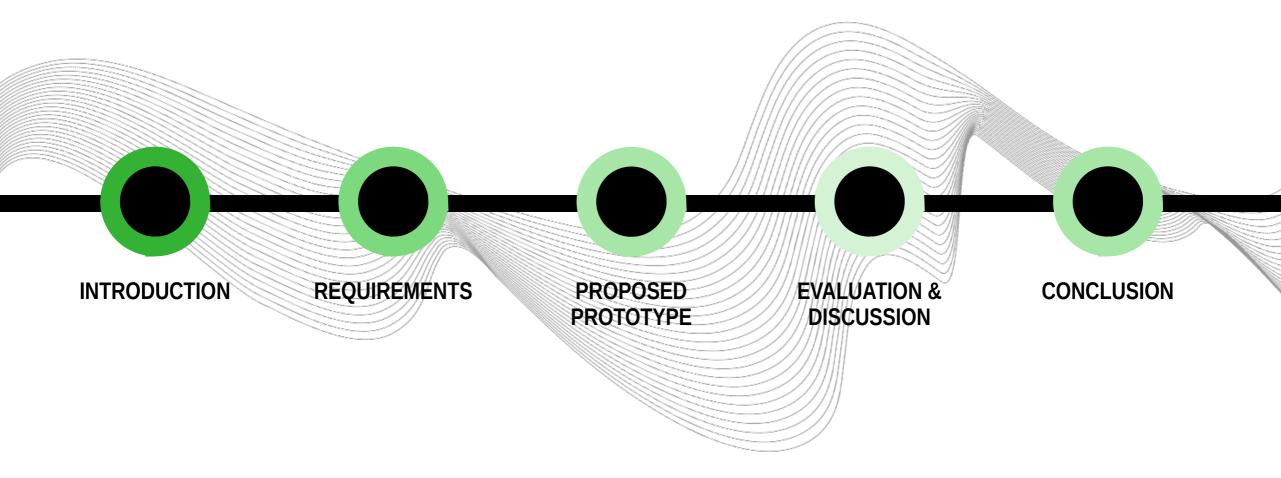
DIDACTIC VISUALIZATION FOR A SEARCHABLE ENCRYPTION SCHEME

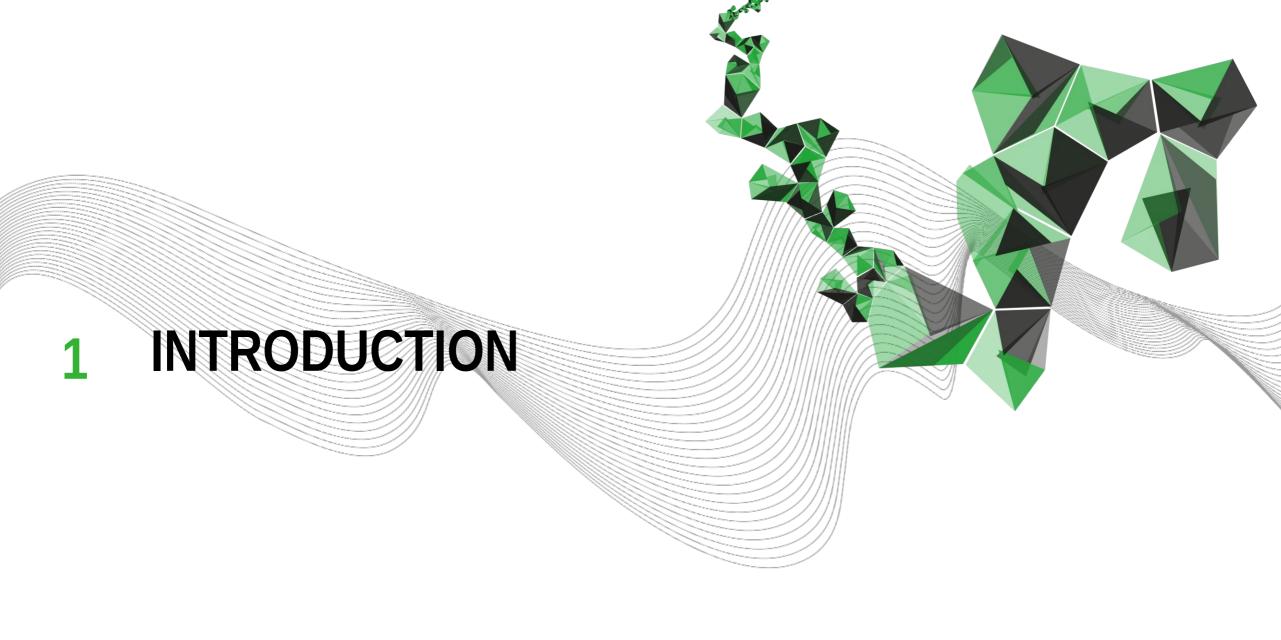
JUL 2, 2021

RUILIN YANG, S2099497

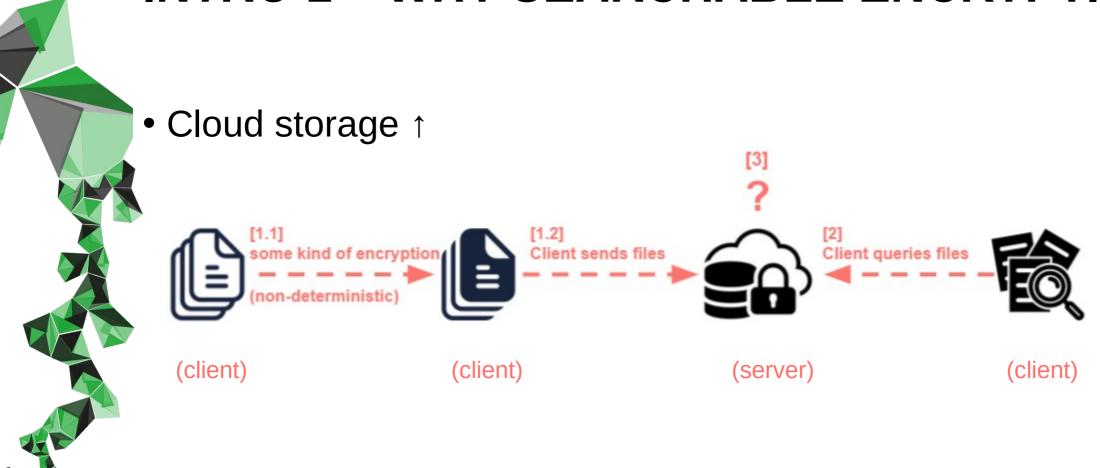
TUESDAY, APRIL 12, 2022

IN THIS PRESENTATION:

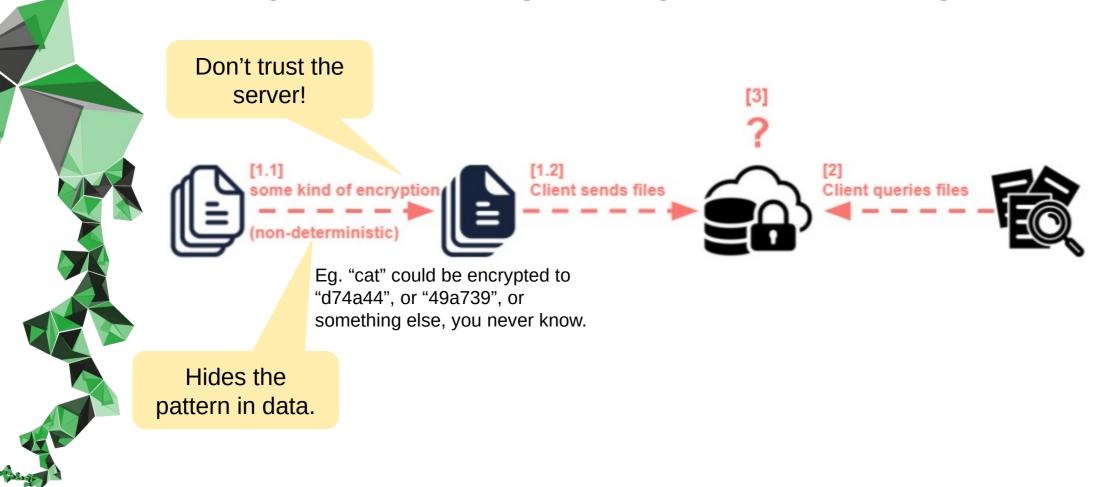




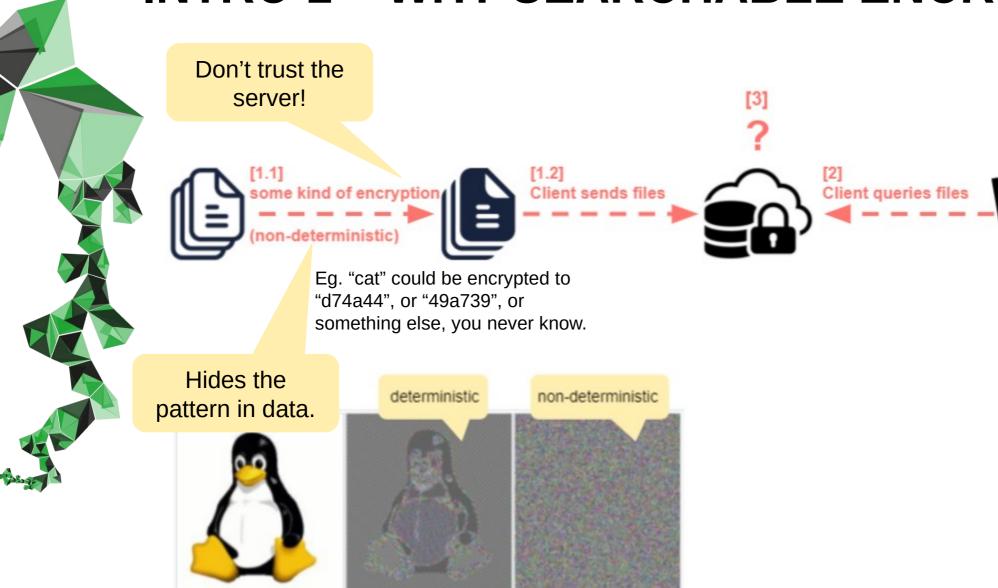
INTRO 1 - WHY SEARCHABLE ENCRYPTION?



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Modes other than ECB result in

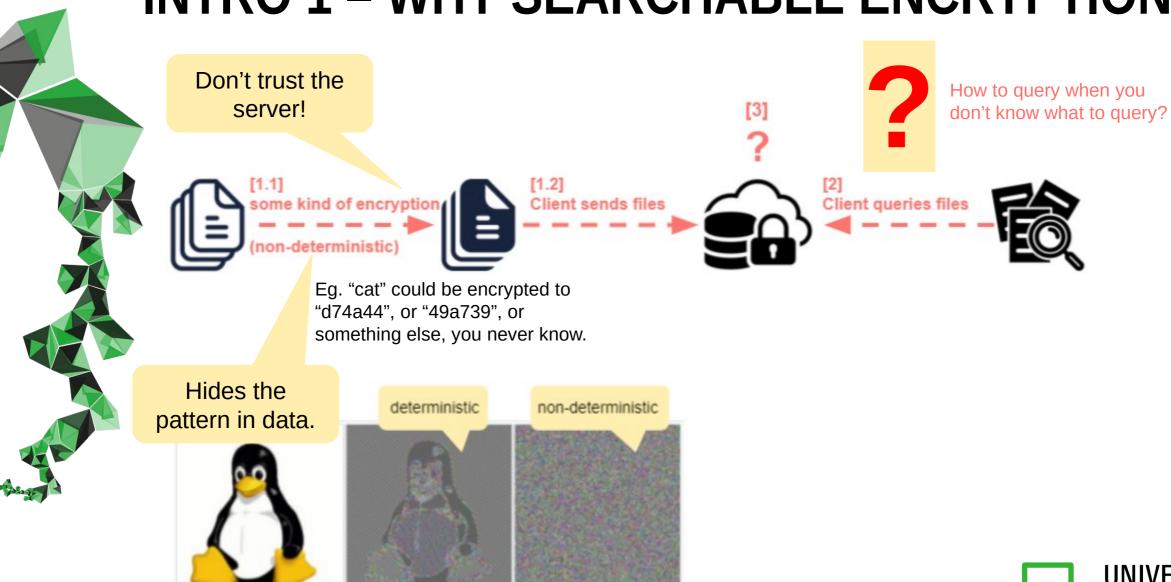
pseudo-randomness

Encrypted using ECB mode

Original image



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pseudo-randomness

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Original image







- Searchable Encryption is exactly for this problem
 - But it's complex to learn..





- Searchable Encryption is exactly for this problem
 - But it's complex to learn..
- Visualization → aid education.
 - Existing cryptography edu software: many not publicly available
 - CrypTool 2, JCrypTool: no built-in SE visualization



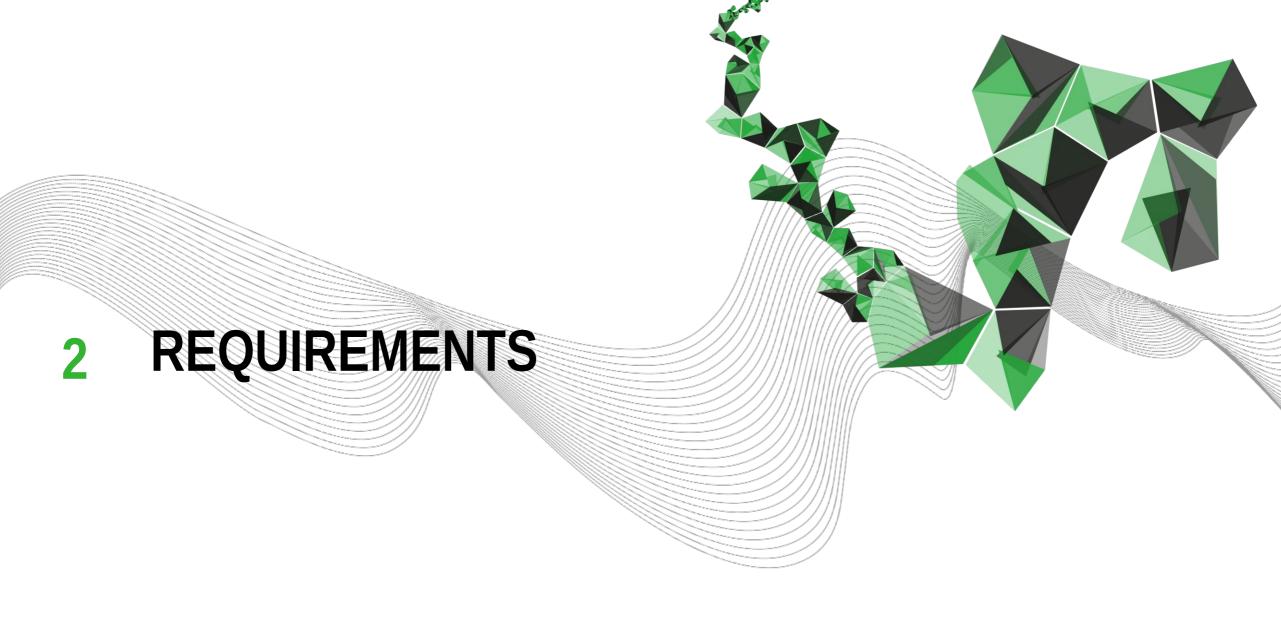


- But it's complex to learn..
- Visualization → aid education.
 - Existing cryptography edu software: many not publicly available
 - CrypTool 2, JCrypTool: no built-in SE visualization
- RQ1
 - Which Searchable Encryption scheme(s) to design visualization for?
- RQ2
 - How to design and implement the scheme to help novice learner learn?

(among many)

(Requirements? Prototype? Evaluation?)



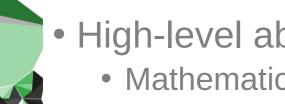






- High-level abstraction to make the first encounter easier.
 - Mathematically heavy knowledge background not for now
 - A large number of terminologies not for now



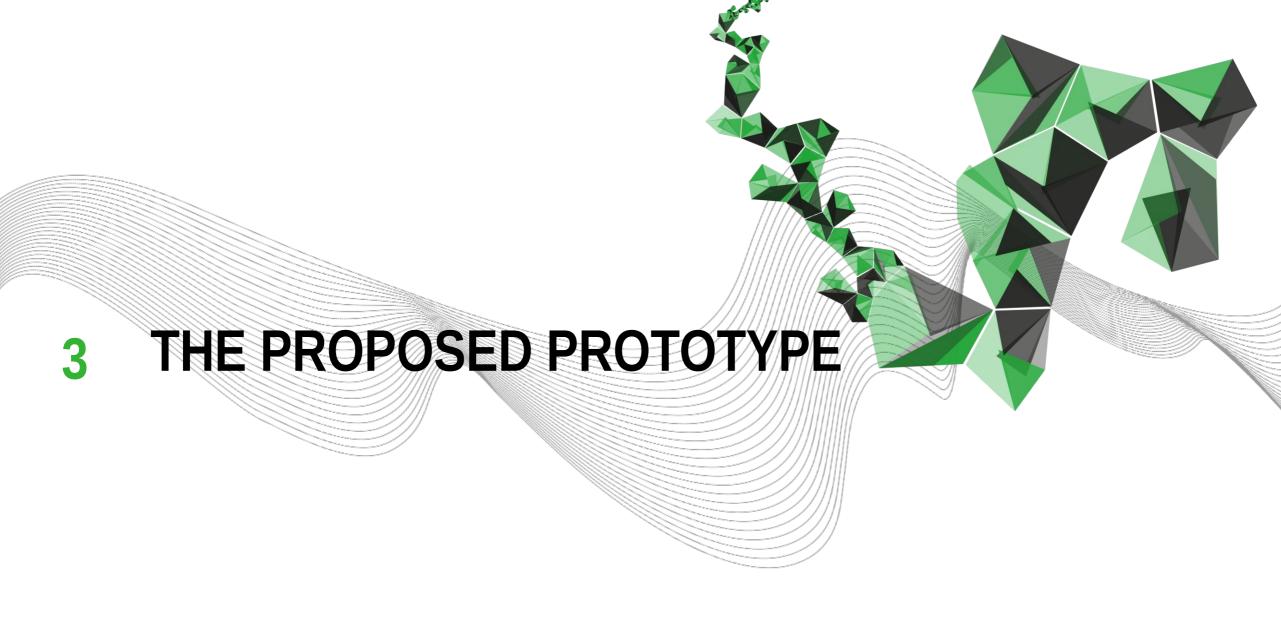


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 - Mathematically heavy knowledge background not for now
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Didactic Design principles

- Conciseness
- Autonomy
- Structure
- Quality
- Phasing
- Simplicity and accessibility







- The very first Searchable Encryption scheme.
 - D. X. Song, D. Wagner, and A. Perrig. Practical techniques for searches on encrypted data. (2000)











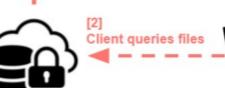




searches on encrypted data. (2000)

- Relies on common building blocks → help students review.
 - A pseudorandom generator *G*
 - Two pseudorandom function F and f
 - A pseudorandom permutation E



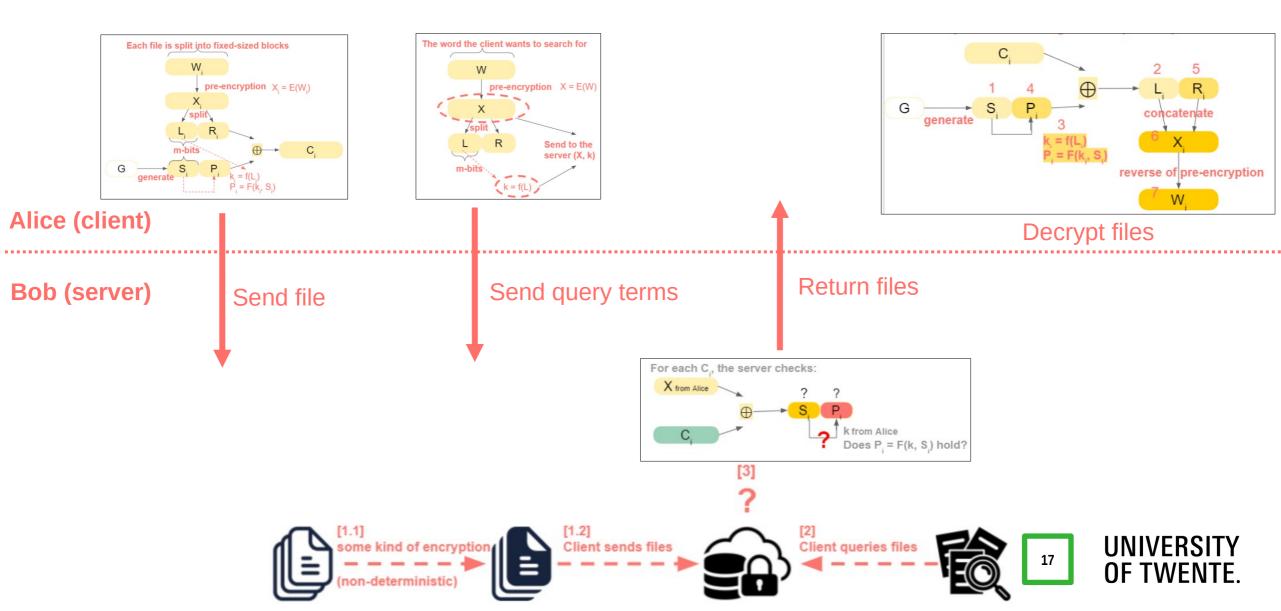






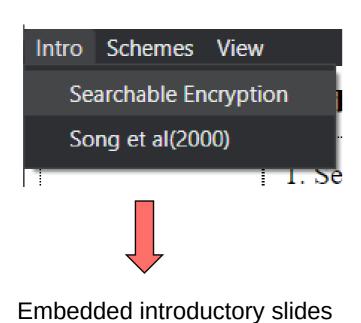


The chosen scheme

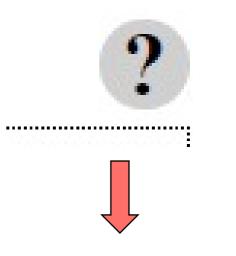


THE PROPOSED PROTOTYPE

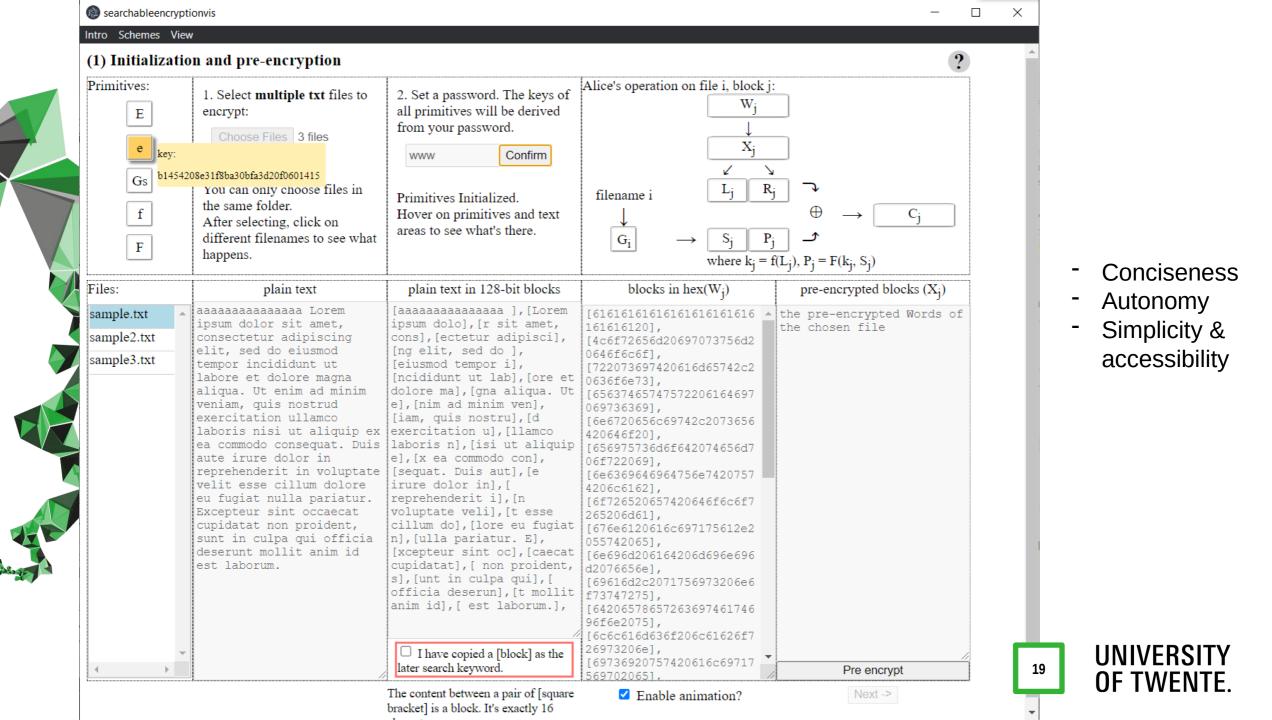
• Built-in help:

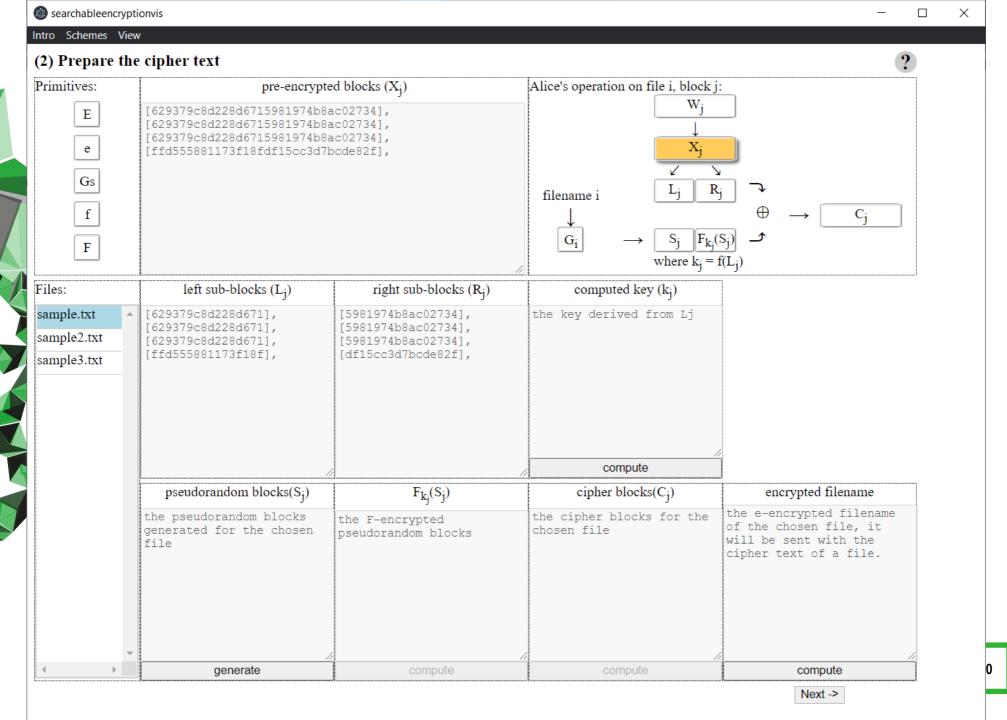


educational



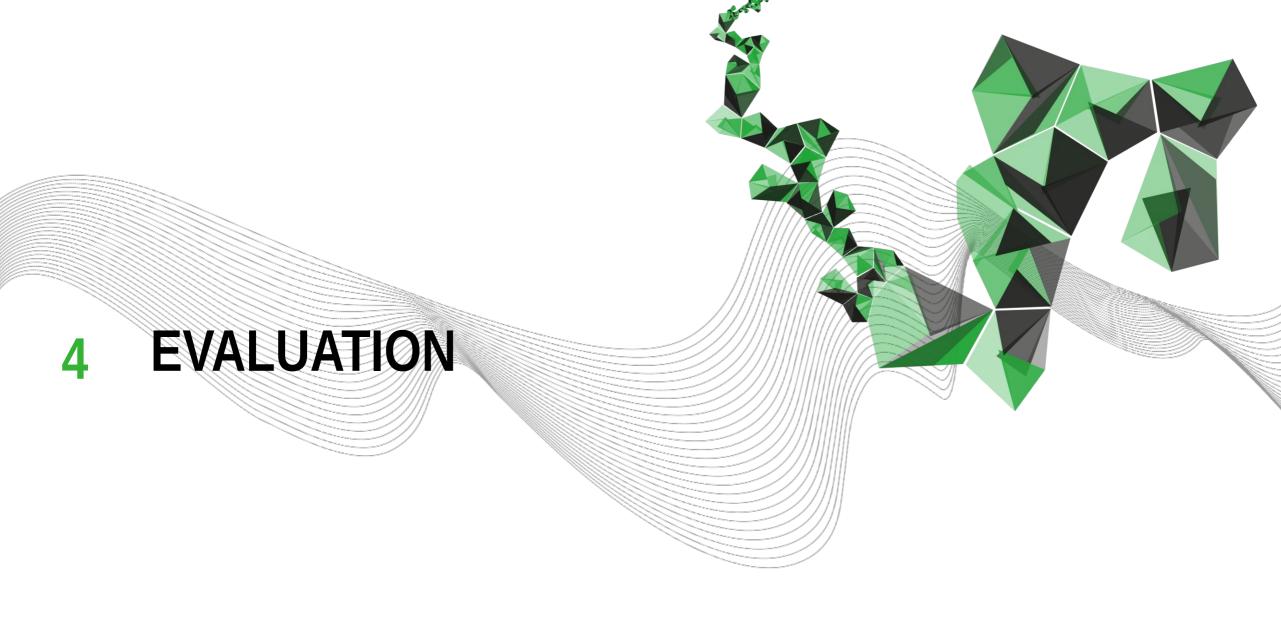
Practical help messages of each page practical





- Structure & Quality
- Phasing

UNIVERSITY OF TWENTE.







- Demography
 - 5 participants
 - Undergraduates in Computer Science (45 165EC)
 - Haven't have dedicated cryptography courses yet

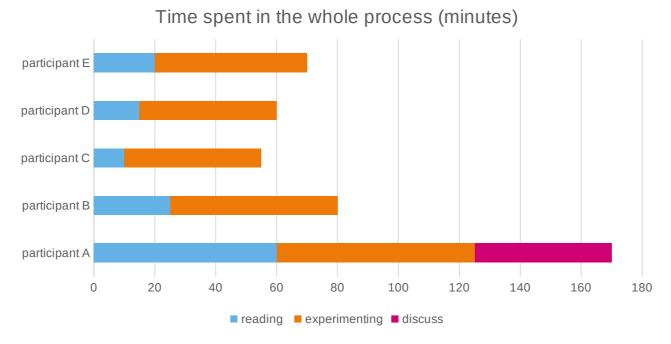




- Demography
 - 5 participants
 - Undergraduates in Computer Science (45 165EC)
 - Haven't have dedicated cryptography courses yet
- Process
 - 1. Download prototype; read instructions.
 - 2. Start the prototype: first study the introductory slides, then do experiment.
 - 3. Answer 7 questions about experience.



Participant A, B, C, D, E: named after the order they took the test



Expected: 40 – 60 minutes



- Textual → visual
- Hint that not every bits of information is needed before the first experiment



[3] server search

Receive X and k from the client, For each ciphertext block C, do the following:

function isSearchTerm(C_i):

$$pS_i = X[:m] \oplus C_i[m:];$$
 (the suffix p- is for "potential")

 $pF_i = X[m:] \oplus C_i[m:];$ (RHS: feed pS_i to function F_k)

return true;

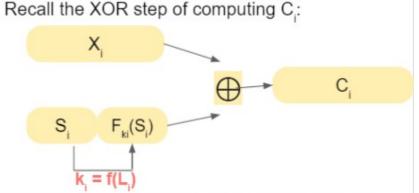
else:

return false;

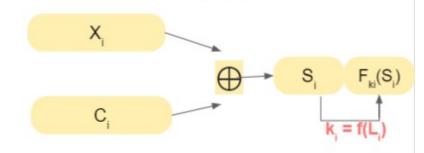
if a file has a block C, that evaluates to true, then this C, is the encrypted search term, return this file.

Note:

- (a) The server knows how to construct the function F.
- (b) F_k has the property that, if $pF_i == F_k(pS_i)$, then pS_i is highly likely the pseudorandom bits used in "client encryption" step.

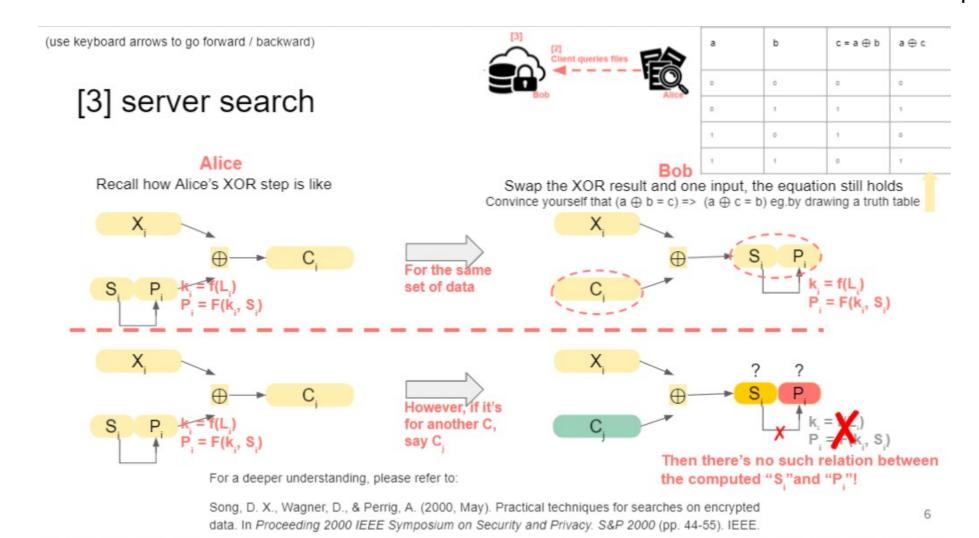


Then for these specific X_i, S_i, k_i, and C_i, there is:

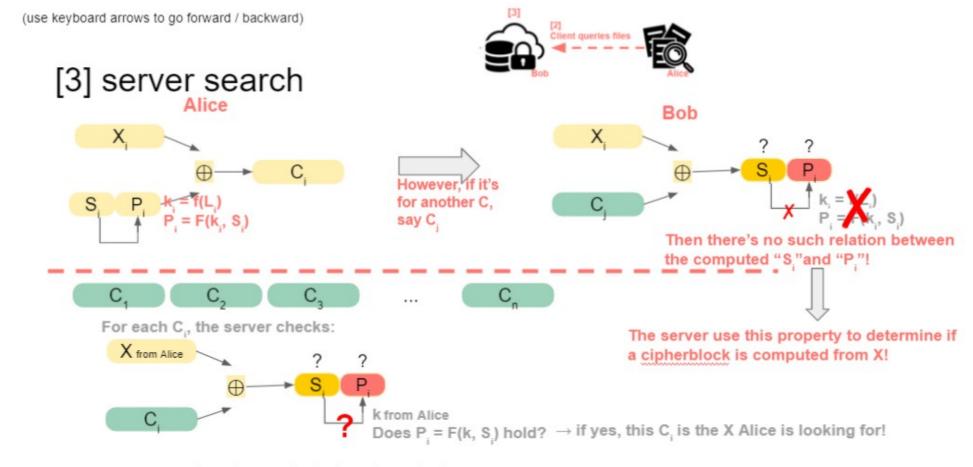


Convince yourself that $(a \oplus b = c) => (a \oplus c = b)$ by drawing a truth table

- Textual → visual
- Hint that not every bits of information is needed before the first experiment



- Textual → visual
- Hint that not every bits of information is needed before the first experiment

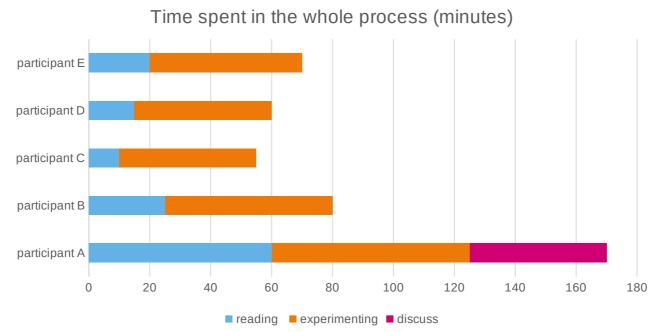


For a deeper understanding, please refer to:

Song, D. X., Wagner, D., & Perrig, A. (2000, May). Practical techniques for searches on encrypted data. In *Proceeding 2000 IEEE Symposium on Security and Privacy. S&P 2000* (pp. 44-55). IEEE.

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EVALUATION RESULTS & DISCUSSION

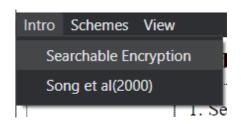
(usable)

(educational)

(usable)

(educational)

no.	question	A	avg of B,C,D,E	and the state of t
Q1	How easy is the prototype to use? 1 for very easy, 5 for very hard.	1	1.75	0.96
Q2	How helpful are the slides under the "intro" menu? 1 for not at all, 5 for very helpful.	1	4	0.71
Q3	How helpful is the "?" button on each page? 1 for not at all, 5 for very helpful. if not used, you can skip this question.	4		
Q4	How confident are you to learn the scheme in more depth? 1 for not at all, 5 for very confident	1	3.5	0.87







EVALUATION RESULTS & DISCUSSION

no.	question	answers	count
Q5	What is the point(s) you like the best about the app?	+ highlight effect + slides look good + slides are informative + coupling of slides and experiment.	2 2 1
Q6	What is the point(s) you like the least about the	- there's no "back" button - instruction to copy a "block" is not clear enough	2
	app?	- the page is not respon- sive to shrinking the win- dow	1
		- cannot put introduc- tory slides and experi- ment slide by side	1
		- sample files are not easily accessible	1
		- some text is squeezed into the neighboring cell	1

Q7	What is your suggestion to	clearer instruction to copy a blockn "back" button	2 2
φ.	improve the app?	inform users it is not nec- essary to understand ev- erything on the slides all at once	1
		an easy way to access sample files	1
		additional information when hover over the image	1

Note: participant A's data is not included.



EVALUATION RESULTS & DISCUSSION

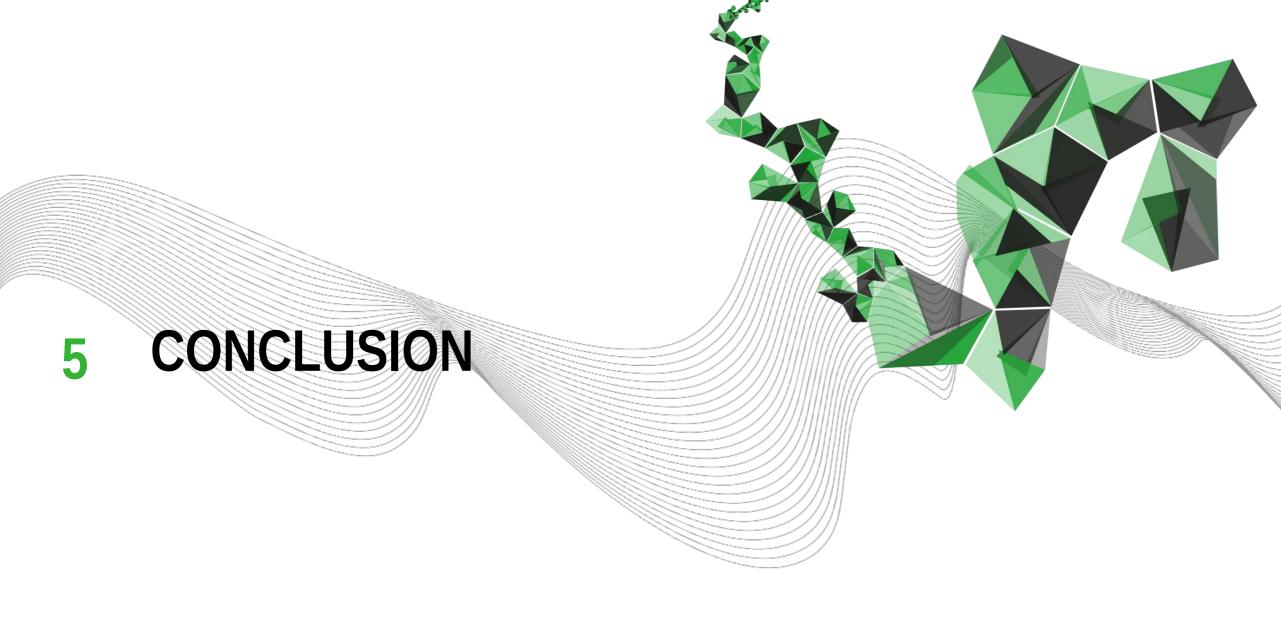
_			,	
	no.	question	answers	count
		What is the	+ highlight effect	2
l	Q_5	point(s) you	+ slides look good	2
	00	like the best	+ slides are informative	1
		about the	+ coupling of slides and	1
		app?	experiment.	1
		What is the	- there's no "back" button	2
	Q6	point(s) you like the least about the	- instruction to copy a "block" is not clear enough	2
		app?	- the page is not respon- sive to shrinking the win- dow	1
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8,	improve the app?	essary to understand everything on the slides all at once	1
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		additional information when hover over the image	1

Note: participant A's data is not included.









- The SWP scheme (2000): relatively simple; helps to review.
- RQ2: How to design and implement the scheme to help novice learner learn?
 - The educational goal is met; but the usability can be improved.





- Can the same approach be applied to more Searchable Encryption schemes?
 - Many other schemes are constructed differently (index-based).
 - More thorough evaluation.
- On participant A's experience...
 - When the knowledge is not laid well enough, will practical exercises help to fill the gap? If so, how?

